Rajasthan Technical University, Kota

BOARD OF STUDIES MEETING

MASTER OF COMPUTER APPLICATIONS SYLLABUS

Proposed

From

Session 2020-21

Bridge Course [For students other than BCA / B.Sc. (CS/IT)]

It will be an audit course for Non Computer Graduates (B.A/B.Com/B.Sc (Maths/Bio)). No Marks will be added. But Student has to pass this Course; in order have basic knowledge of computer science.

MCA Year 1 Semester I								
S.No.	**COURSE CODE**	**SUBJECT**	**PERIODS**			**INTERNAL ASSESMENT**	**ESE**	**Subject TOTAL**
			L	**T**	**P**			
1	MCA-101	Mathematical Foundations in Computer Science	3	1		30	70	100
2	MCA-102	Object Oriented Programming with C++	3	1		30	70	100
3	MCA-103	Operating System	3	1		30	70	100
4	MCA-104	Computer Architecture	3	1		30	70	100
5	MCA-105	Database Systems	3	1		30	70	100
6	MCA-106	Web Technologies	3	1		30	70	100
Practicals								
1	MCA-151	Object Oriented Programming Lab			4	30	70	100
2	MCA-152	SQL-PL/SQL Lab			4	30	70	100
3	MCA-153	Web Technologies Lab			4	30	70	100
		Total				**270**	**630**	**900**
		Bridge Course	3		2			

MCA Year 1 Semester II								
S.No.	**COURSE CODE**	**SUBJECT**	**PERIODS**			**INTERNAL ASSESMENT**	**ESE**	**Subject TOTAL**
			L	**T**	**P**			
1	MCA-201	Java Technologies	3	1		30	70	100
2	MCA-202	Computer Networks	3	1		30	70	100
3	MCA-203	Data Structures	3	1		30	70	100
4	MCA-204	Software Engineering & UML	3	1		30	70	100
5	MCA-205	Python Programming	3	1		30	70	100
6	MCA-206	Business Informatics	3	1		30	70	100
Practicals								
1	MCA-251	Data Structures Lab			4	30	70	100
2	MCA-252	Java Technologies Lab			4	30	70	100
3	MCA-253	Python Programming Lab			4	30	70	100
		Total				**270**	**630**	**900**

Note:
Mandatory Summer Training: 45 Days Summer Training during Semester Break of 100 Marks. Evaluation will be done in Semester 3rd Examinations.

MCA Year 2 Semester III								
S.No.	**COURSE CODE**	**SUBJECT**	**PERIODS**			**INTERNAL ASSESMENT**	**ESE**	**SUBJECT TOTAL**
			L	**T**	**P**			
1	MCA-301	Cloud Computing	3	1		30	70	100
2	MCA-302	Analysis and Design of Algorithm	3	1		30	70	100
3	MCA-303	Artificial Intelligence	3	1		30	70	100
4	MCA-304	Information Security	3	1		30	70	100
5	MCA-305	Mobile Application Development	3	1		30	70	100
6	MCA-306	Elective 1	3	1		30	70	100
Practicals								
1	MCA-351	ADA Lab			4	30	70	100
2	MCA-352	Mobile Application Development Lab			4	30	70	100
3	MCA-353	Summer Industrial Training Presentation			4	30	70	100
		Total				**270**	**630**	**900**

Elective -1

a) Data Mining and Warehousing
b) Big Data Technologies
c) Soft Computing

MCA Year 2 Semester IV								
S.No.	**COURSE CODE**	**SUBJECT**	**PERIODS**			**INTERNAL ASSESMENT**	**ESE**	**SUBJECT TOTAL**
			L	**T**	**P**			
1	MCA-401	Software Project Management	3	1		30	70	100
2	MCA-402	Elective 2	3	1		30	70	100
Practicals								
1	MCA-451	Industrial Project Presentation			4	90	210	300
		Total				**150**	**350**	**500**

Elective 2

a) Principles of Management and Information System
b) Machine Learning
c) Data Science with R

Bridge Course Syllabus

Fundamentals of Computer Science

Maximum Marks: 100 ***Passing Marks: 40***

Question Paper pattern for Bridge Course Exam

Part-A will contain12 questions (student will attempt any10 very short questions of 2marks each.
Part-B will contain 5 questions (1from each unit) of 4 marks each.
Part-C will contain 5 questions (1 from each unit with internal choice) of 12 marks each.

UNIT- I

Introduction to Computers: Characteristics of computers, Evolution of computers, generation of computers, classification of computers, applications of computers.

Input and Output Devices: Keyboard, pointing devices, speech recognition, digital camera, scanners, optical scanners. Classification of output devices, Hard copy output devices- printers, plotters, computer output microfilm (COM), Classification of output devices, Soft copy output devices- monitors, audio output, projectors, and terminals.

Computer System: Central processing unit (CPU), Memory, instruction format, instruction set.

UNIT- II

Primary and Secondary Memory: Memory hierarchy, Random access memory (RAM), types of RAM, Read only memory (ROM), types of ROM. Classification of secondary storage devices, magnetic tape, magnetic disk, optical disk.

Number Systems: Introduction to number system, Binary, Octal, Hexadecimal, conversion between number bases, Alphanumeric- EBCDIC and ASCII, Sets Theory, Types of Sets, Multi Sets, Operations on Sets

UNIT- III

Computer Program: Introduction, developing a program, algorithm, flowchart, pseudo code.

Computer Languages: Introduction, classification of programming languages, generations of programming languages, features of a good programming language.

Computer Software: Software definition, relationship between software and hardware, software categories, system software, application software, utility software.

UNIT-IV

Operating System: Introduction of operating system, types of operating system, functions of an operating system, modern operating systems.

Data Communication and Computer Network: Introduction, data communication, transmission media, multiplexing, switching, computer network, network topologies, communication protocols, network devices.

Internet Basics: Introduction, evolution of Internet, basic Internet terms, getting connected to Internet, Internet applications, electronic mail and other Internet Services, searching the web (search engines), languages of Internet, viruses. Use of Anti-Virus software.

UNIT V

Office Management Tools

MS-Word: Creating Saving documents, Entering, Editing, Page formatting, Finding and replacing text, Spell checking and Grammar checking, Indexing, Columns, Tables and feature there in, Inserting (Objects, picture, files etc.), Using Graphics, using Mail Merge, using Word Art, customizing MS Word.

MS Excel: Spreadsheet terminology, organization of the worksheet area, editing cells using commands and functions, formatting worksheet, creating & editing charts, naming range and using statistical, mathematical and financial functions, multiple worksheets and Macros, working with objects, Worksheet printing options.

MS Power Point: Anatomy of a power Point Presentation, Creating and Viewing a presentation, Managing Slide Shows, Using hyperlinks, advanced navigation with action setting and action buttons, organizing formats with Master Slides, adding graphics, multimedia and special effects, creating presentation for the web.

MS Access: Planning a database (tables, queries, forms, reports), Creating and editing database, customizing tables, linking tables, designing and using forms, modifying database structure, maintaining database, Sorting and Indexing database, Querying a database and generating Reports, modifying a Report.

Text Books:

1. Computer Fundamentals by P.K. Sinha, BPB Publication.
2. Fundamental of Computers Anita Goel, PearsonEducation.
3. RajaramanV.–FundamentalofComputers,PrenticeHallofIndiaPvt.Ltd.
4. MS-Office , Dr. S.S. Shrivastava, Published by Laxmi Publication.

ReferenceBooks:

1.Computer Fundamentals and Programming in C,Reema Thareja,OXFORD University Press.

2.Introduction to Computer,Peter Norton's, Tata McGraw Hill Publication.

3. Office 2019:In Easy Steps,Michal Price ,BPB Publication.

4. Windows 8 & Office 2010, Andy Rathbone , Dummies

Bridge Course must have some Practical part also like MS-Office and Computer Programming in any one language like C & C++.

MCA -101

Mathematical Foundations in Computer Science

Class: I Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Matrices:
Introduction, Rank of Matrix, Solving System of Equations, Inverse of a Matrix, Set theory, Principle of inclusion and exclusion, partitions, Permutation and Combination, Relations, Properties of relations, Matrices of relations, Closure operations on relations, Functions- injective, subjective and objective functions.

Probability:
Probability Classical, relative frequency and axiomatic definitions of probability, addition rule and conditional probability, multiplication rule, total probability, Bayes' Theorem and independence problems. Introduction to Statistics- Population, Sample, Variable, Descriptive Statistics-Mean, Mode, Median, Measures of Spread- Range, Inter Quartile Range, Variance, Standard Deviation.

Propositions & Propositional Calculus:
Propositions and logical operators, Truth table, Propositions generated by a set, Equivalence and implication, Basic laws, Functionally complete set of connectives, Normal forms, Proofs in Propositional calculus, Predicate calculus.

Data Representation:
Data Representation - Floating point Arithmetic – Addition, Subtraction, Multiplication and Division operation. Pitfall of floating point representation, Errors in numerical computation Iterative Methods, Measurement of Accuracy by using Absolute Error and Relative Error.

Graphs & Trees:
Basic Concepts of Graphs, Sub graphs, Matrix Representation of Graphs: Adjacency Matrices, Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs, Multigraphs, Planar Graphs, Euler's Formula, Spanning Trees.

Text Books:

1. Kenneth H.Rosen, "Discrete Mathematics and Its Applications", Tata McGraw Hill, 7th Edition, 2017.
2. Seymour Lipschutz, Marc Laras Lipson, Varsha H. Patil, " Discrete Mathematics (Schaum's Outlines) (SIE)", Revised 3rd Edition, 2017
3. Murray Spiegel John Schiller, R. Alu Srinivasan, DebasreeGoswami, " Probability and Statistics", 3rd Edition, 2017
4. Salaria, R.S.: "Computer Oriented Numerical Methods", Khanna Book Publishing Co. (P.) Ltd., New Delhi. 5th Edition, 2012

Reference Books:

1. A.Tamilarasi&A.M.Natarajan, "Theory of Automata and Formal Languages", New Age International Pvt. Ltd Publishers, 2008.
2. David Makinson, "Sets, Logic and Maths for Computing", Springer Indian Reprint, 2011.
3. Edgar Goodaire ,"Discrete Mathematics with Graph Theory" Pearson Education
4. Bernard Kolman. Robert Busby. Sharon C. Ross," Discrete Mathematical Structures (Classic Version), 6th Edition", Pearson Education

MCA -102

Object Oriented Programming with C++

Class: I Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

OOP Paradigm:
Characteristics of OOP, Comparison between functional programming and OOP approach, characteristics of object oriented language - objects, classes, inheritance, reusability, user defined data types, polymorphism, overloading.

Introduction to C++:
Identifier and keywords, constants, C++ operators, type conversion, Variable declaration, statements, expressions, input and output, conditional expression loop statements, break control statements, Classes, member functions, objects, arrays of class objects, pointers and classes, nested classes, constructors, destructors Inline member functions, static class member, friend functions, and dynamic memory allocation.

Polymorphism and Inheritance:
Function overloading, operator overloading, polymorphism, early binding, polymorphism with pointers, virtual functions, late binding, pure virtual functions. Single inheritance, types of inheritance, types of base classes, types of derivations, multiple inheritances, container classes, member access control.

Exceptions and Templates:
Exception Syntax, Multiple Exceptions, Function Templates, Function Templates with multiple argument templates.

File Handling in C++:
C++ Streams, Console Stream Classes, Formatted And Unformatted Console I/O Operations, manipulators, File Streams, Classes File Modes, File Pointers and Manipulations File I/O

Text Books:

1. K.R.Venugopal, RajkumarBuyya, “Mastering C++", McGraw-Hill, 2017.
2. Rajaram R, Object Oriented Programming and C++”, 2nd Edition, New Age International, 2013.
3. E Balagurusamy, "Object Oriented Programming with C++", Tata McGraw Hill, 2006
4. Yahwant kanetkar, ”C++ Programmin”, BPB Publication

References:

1.Kamthane," Object Oriented Programming with ANSI and Turbo C++", Pearson Education, 2006.
2.Andrei Alexandrescu,” Modern C++ Design: Generic Programming and Design Patterns Applied “
3. Robert Lafore,” Object Oriented Programming in C++ ”,4th Edition, 2002
4. Bjarne Stroustrup,” C++ Programming Language”, Addison-Wesley, 2013

MCA -103
Operating System

Class: I Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Introduction:
Definition and types of operating systems, Batch Systems, multi programming, timesharing, parallel, distributed and real-time systems, Operating system structure, Operating system components and services, System calls, system programs, system boot. Process Management : Process concept, Process scheduling, Cooperating process, Threads, Interprocess communication, CPU scheduling criteria, Scheduling algorithms, Multiple-processor scheduling and Algorithm evaluation.

Process Synchronization and Deadlocks:
The Critical-Section problem, synchronization hardware, Semaphores , Classical problem of synchronization, Critical regions, Monitors, Deadlock-system model, Characterization, Deadlock prevention, Avoidance and Detection, Recovery from deadlock, Combined approach to deadlock handling.
Storage Management: Memory Management –Logical and Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation with paging, Virtual Memory, Demand paging and its performance, Page replacement algorithms, Allocation of frames, Thrashing , Page Size and other considerations.

Introduction to concept of Open Source Software:
Introduction to Linux , Evolution of Linux, Linux vs. UNIX, Different Distributions of Linux, Installing Linux, Linux Architecture, Linux file system (inode, Super block, Mounting and Unmounting), Essential Linux Commands (Internal and External Commands), Kernel, Process Management in Linux, Signal Handling, System call, System call for Files, Processes and Signals.

Shell Programming: Shell Programming – Introduction to Shell, Various Shell of Linux, Shell Commands, I/O Redirection and Piping, Vi and Emacs editor, Shell control statements, Variables, if-then-else, case-switch, While, Until, Find, Shell Meta characters, Shell Scripts, Shell keywords, Tips and Traps, Built in Commands, Handling documents, C language programming, Prototyping, Coding, Compiling, Testing and Debugging, Filters

Linux System Administrations: File listings, Ownership and Access Permissions, File and Directory types, Managing Files, User and its Home Directory, Booting and Shutting down (Boot Loaders, LILO, GRUB, Bootstrapping, init Process, System services)

Text Book:

1. Silberschatz and Galvin, “Operating System Concepts”, 10th edition, Wiley India, 2018.
2. Andrew S. Tanenbaum, Albert S. Woodhull, “Operating Systems Design & implementation”, 3rd edition, Pearson Education, 2006.
3. UNIX: Concepts and Applications, Sumitabha Das, McGraw-Hill, 4th Edition, 2008.

References:

1. Practical Guide to Linux Commands, Editors, and Shell Programming, Sobell, Pearson, 2nd Edition, 2010.
2. A Practical Guide to Fedora and Red Hat Enterprise Linux, Sobell, Pearson, 5th Edition, 2010.
3. Forouzan B. A., Gilberg R. R., “UNIX and Shell Programming”, TMH, 2nd edition, 2008.

MCA-104
Computer Architecture

Class: I Sem. MCA **Evaluation**
Branch: MCA
Schedule Per Week
Lectures: 3
Examination Time: Three Hours **Maximum Marks= 100 [Mid-term (30) & End-term (70)]**

Content of the Subject

Basic Building Blocks: Gates, Boolean Functions and Expressions Designing Gate Networks, K-map simplification, Useful Combinational Parts, Programmable Combinational Parts, Timing and Control, Latches, Flip-flops, Registers and Counters, Sequential Circuits.

Arithmetic/Logic Unit: Numbers Representation, Arithmetic Operations, Floating-Point Arithmetic.

Register Transfer Language and Micro-operations: Concept of bus, data movement among registers, a language to represent conditional data transfer, data movement from/ to memory. Design of Arithmetic & Logic Unit and Control Unit Control design hardwired control, micro programmed arithmetic and logical operations along with register transfer, timing in register.

Instruction and Addressing: A simple computer organization and instruction set, instruction formats, addressing modes, instruction cycle, instruction execution in terms of microinstructions, interrupt cycle, concepts of interrupt and simple 1/O organization, Synchronous & Asynchronous data transfer, Data Transfer Mode: Program Controlled, Interrupt driven, DMA (Direct Memory Access). Implementation of processor using the building blocks.

Memory System Design: Memory Origination, Memory Hierarchy, Main Memory (RAM/ROM chips), Auxiliary memory, Associative memory, Cache Memory, Virtual Memory. Assembly Language Programs, Assembler Directives, Pseudo Instructions, Macroinstructions, Linking and Loading.

Vector and Array Processing: Shared-Memory, Multiprocessing, Distributed Mufti Computing.
Microprocessor Concepts: Pin Diagram of 8085, Architecture of 8085, Addressing Mode of 8085, functional block diagram of 8085 assembly language, instruction set of 8085.

Text Book:

1. M. Morris Mano "Computer System Architecture" Prentice Hall, 2017
2. David A. Patterson and John L. Hennessy, Computer Organization and Design: The Hardware/Software Interface, Fifth Edition, Morgan Kaufmann / Elsevier, 2014.
3. Carl Hamacher, Zvonko Vranesic, Safwat Zaky and Naraig Manjikian, Computer Organization and Embedded Systems, Sixth Edition, Tata McGraw Hill, 2012.

References:

1. William Stallings, Computer Organization and Architecture – Designing for Performance, 8th Edition, Pearson Education, 2010.
2. John P. Hayes, Computer Architecture and Organization, 3rd Edition, Tata McGraw Hill, 2012.
3. John L. Hennessey and David A. Patterson, Computer Architecture – A Quantitative Approach‖, Morgan Kaufmann / Elsevier Publishers, 5th Edition, 2012.

MCA-105
Database Systems

Class: I Sem. MCA **Evaluation**
Branch: MCA
Schedule Per Week
Lectures: 3
Examination Time: Three Hours **Maximum Marks= 100 [Mid-term (30) & End-term (70)]**

Content of the Subject

Introduction
Overview of DBMS, Database System v/s File System, Architecture of DBMS, Data models**,** Entity Relationship Diagram, Types of Keys, Integrity Rules, Data Dictionary, Normalization (1NF, 2 NF, 3NF, BCNF, 4NF, 5NF), inclusion dependencies, loss less join decompositions, Codd's Rules

Transaction Management
Transactions: Concepts, ACID Properties, States Of Transaction, Serializaibility, onflict & View Serializable Schedule, Checkpoints, Deadlock Handling

Database Querying& Concurrency Control
Relational Algebra, Set Operations, Relational Calculus, Steps In Query Processing, Algorithms For Selection, Sorting And Join Operations, Understanding Cost Issues In Queries, Query Optimization, Transformation Of Relational Expressions, Query Evaluation Plans
Concurrency Control: Locks Based Protocols, Time Stamp Based Protocols, Validation Based Protocol, Multiple Granularity, Multi-version Schemes

Recovery System & Security
Failure Classifications, Recovery & Atomicity, Log Base Recovery, Recovery with Concurrent Transactions, Shadow Paging, Failure with Loss of Non-Volatile Storage, Recovery From Catastrophic Failure, Introduction to Security & Authorization, Introduction to emerging Databases-OODBMS, ORDBMS, Distributed database, Multimedia database ,Special database-limitations of conventional databases, advantages of emerging databases.

SQL and PL/SQL
Introduction to SQL: Characteristics of SQL, Advantages of SQL, SQL data types and literals, Types of SQL commands, SQL operators, Tables, views and indexes, Constraints, Group By and Having Clause, Order By Clause, Queries and sub queries, Functions, PL/SQL basics, blocks, architecture, variables, constants, attributes, character set, PL/SQL control structure, data types, conditional and sequential control statements, cursors, exceptions, triggers, functions, procedures and packages.

Text Books:

1. Elmasri, Navathe, "Fundamentals of Database Systems", Addison Wesley, 6th Edition, 2011
2. Korth, Silberschatz, Sudarshan, "Database Concepts", McGraw Hill, 6thEdition, 2010

References:

1. Thomas Connolly, CarolyanBegg,, "Database Systems,: A Practical Approach to Design, Implementation and Management, Addison Wesley, 2014
2. Simon AR, "Strategic Database Technology: Management for the year 2000", Morgan Kaufmann, 1995
3. Gray J and Reuter A, "Transaction Processing: Concepts and Techniques", Morgan Kaufmann, 1993.
4. S.K.Singh," Database System: Concept ,Design and Application" PEARSON,2006
5. Raghu Ramkrishnan, Johannes Gehrke , "Database Management Systems", McGraw Hill International, 2007
6. C.J.Date, Longman, "An Introduction to Database System", Pearson Education, 2003

MCA-106
Web Technologies

Class: I Sem. MCA **Evaluation**

Branch: MCA
Schedule Per Week
Lectures: 3
Examination Time: Three Hour **Maximum Marks= 100 [Mid-term (30) & End-term (70)]**

Content of the Subject

Introduction to HTML
The internet: history of the World Wide Web, hardware and software trend, object technology – java script object, scripting for the web-browser portability.
Introduction of HTML: introduction, markup language, editing HTML : common tags, headers, text styles, linking, images, formatting text, horizontal rules and more line breaks, unordered lists, nested and ordered lists, basic HTML tables : intermediate HTML tables and formatting : basic HTML forms, more complex HTML forms, HTML5: Input Types & Attributes, internal linking, creating and using image maps

Java Script
Introduction to scripting: introduction- memory concepts- arithmetic- decision making. Java script control structures, Java script functions: introduction – program modules in java script - function definitions, duration of identifiers, scope rules, recursion, java script global functions.
Java script arrays: introduction, array-declaring and allocating arrays, references and reference parameters – passing arrays to functions, multiple subscripted arrays. Java script objects: introduction, math, string, date, boolean and number objects.

Dynamic HTML
CSS: introduction – inline styles, creating style sheets with the style element, conflicting styles, linking external style sheets, positioning elements, backgrounds, element dimensions, text flow and the CSS box model, user style sheets, Filter and Transitions, HTML DOM, Browser BOM
Event model : introduction, event ON CLICK, event ON LOAD – error handling with ON ERROR, tracking the mouse with event, more DHTML events.

Introduction to PHP &Web Server Architecture
Overview of PHP Capabilities, PHP HTML embedding tags & syntax, Simple script examples, PHP & HTTP Environment variables. PHP Language Core-Variables, Constants, Data Types, PHP: Operators, Flow Control & Loops, Arrays, String, Functions Include & require statements, Simple File & Directory Access Operations,
Error handling, Processing HTML form using GET, POST, REQUEST, SESSION, COOKIE variables, Sending E-mail, Database Operations with PHP, Connecting to My-SQL (or any other database), Selecting a db, building & Sending Query, retrieving, updating & inserting data, CMS: Wordpress.
Note: XAMMP is used for PHP

Text Books:

1. Jennifer Robbins , “Learning Web Design: A Beginner's Guide to HTML, CSS, JavaScript, and Web graphics”, O’reilly, 2018
2. Adrian W. West ,” Practical Web Design for Absolute Beginners”, 2016
3. Harvey M. Dietel, Paul Dietel& Tem R. Nieto, “, Internet& World Wide Web How to Program”, Pearson, 2011
4. Ivan Bayross. “Web enabled commercial application development using HTML, DHTML, JavaScript, PERL-CGI”, BPB Publications, 2010

References:

1. Hofstetter, Fred, “Internet Technology at work”, Osborne, 2004
2. Steven Holzner, “PHP: The Complete Reference”, McGrawHill, 2008
3. Elizabeth Naramore, Jason Gerner, Jeremy Stolz, and Timothy Boronczyk Beginning PHP, Apache, MySql web development.Wrox Publication, 2009
4. Ivan Bayross, Sharanam Shah, Shroff ,”PHP 5.1 for Professionals”, Publishers and Distributers Pvt. Ltd., 2007

MCA-151
Object Orientated Programming Lab

Class: I Sem. MCA **Evaluation**
Branch: MCA
Examination Time: Three Hours Maximum Marks= 100 [Mid-term (30) & End-term (70)]

Objectives of the laboratory:
Upon successful completion of this lab the student of this lab will be able to:

1. Understand the syntax and semantics of the C++ programming language.
2. Implement the concept of data abstraction and encapsulation and various concepts of object oriented programming.
3. Evaluate the understanding of the concepts by applying them to problems in different domains.
4. Use the Unix/Linux Commands and Shell Programming Techniques

List of experiments:

1. Basic Commands of Linux.
2. Basic Shell Programming.
3. Accessing help options, File names and Wild Card, Types of Files, Directory Hierarchy, Operations.
4. Introduction of vi and gedit Editor, File Permissions and Simple Filter Commands
5. Control Statements:-Programs on if-else ladder, iterative statements, Functions and recursions, predefined functions.
6. Pointer and Dynamic Memory:-Programs on Arrays, sorting (Bubble, selection, insertion) Searching (linear, Binary), 2D Array (Matrix operations), Pointers, Structures, union, enum, Dynamic Memory allocation Programs on File Handling, Programs on Command Line Arguments.
7. Objects, Functions and Constructor:- Programs on classes and objects constructors, functions , inline functions, Friend function.
8. Polymorphism:-Programs on Function Overloading, overriding, Operator overloading, programs on different type of inheritances, virtual function.
9. Exception Handling and File Handling: - Programs on input/output Streams, Exception Handling, File Handling , Template Classes.

MCA-152
SQL-PL/SQL Lab

Class: I Sem. MCA **Evaluation**
Branch: MCA
Examination Time: Three Hours Maximum Marks= 100 [Mid-term (30) & End-term (70)]

Objectives of the laboratory:
Upon successful completion of this lab the student of this lab will be able to:

1. Familiarize with creation of databases with constraints.
2. Understand the Control structures of SQL and PL/SQL Programming.
3. To be able to apply advanced concepts of SQL and PL/SQL like join, sub query, cursors, procedures/function, triggers and packages.

List of experiments:

1. SQL data types, Operators, Literals, Constraints
2. Assignment on Queries: Select / From / Where/ Group By/Having Clause/ Order By Clause/ SQL Operators/ Joins/ Built-in Functions
3. PL/SQL Block Structure
4. Conditional Statements
5. Iterations: Simple Loops, For Loop, While Loop, Nested Loops
6. Exception Handling
7. Database Programming with Record Variables
8. Database Programming with Cursors, Cursor-For Loop
9. Procedures & Functions
10. Triggers
11. Packages

MCA-153
Web Technologies Lab

Class: III Sem. MCA **Evaluation**
Branch: MCA
Examination Time: Three Hours **Maximum Marks: 100 [Mid-term (30) & End-term (70)]**

Objectives of the laboratory
Upon successful completion of this lab the student of this lab will be able to:

- Learn how to design and develop a Website using HTML, CSS , JavaScript & PHP
- Learn how to link pages so that they create a Web site.
- Design and develop a Web site using text, images, links, lists, and tables for navigation and layout.
- Learn how to develop a blog website

List of experiments

HTML:

- Basics Elements & Attributes, HTML Formatting tags, Links,
- Images, Tables, Forms Elements
- HTML5 Audio and Video, HTML5 Input Types & Attributes
- CSS Syntax, CSS Attribute Selectors
- CSS properties: Fonts, Background, Colors, Links, Lists,
- CSS Box Model, Display, Opacity, Float, Clear
- CSS Layout, CSS Navigation Bar,
- CSS Rounded Corners, CSS Border Images, CSS Animations

JavaScript:

- Displaying Output, DeclaringVariables, Operators, Arithmetic, Data Types,Assignment,
- JavaScript Functions, Booleans, Comparisons, Conditional ,
- JavaScript Switch, Loops, Break, Type,
- JavaScript Objects, Scope,
- Strings and String Methods
- Numbers and Number Methods, Math, JavaScript Dates: Formats and Methods
- JavaScript Events, JavaScript, JavaScript Forms (API and Validation), Objects,
- JavaScript Functions, JavaScript DOM, JavaScript Validation, Browser BOM

PHP:

- Installing XAMMP
- Variables, Data Types, Constants, Operators, Programming Loops,
- PHP Functions,
- Arrays
- Strings Functions
- PHP Form Handling, Require & Include
- PHP with MySQL

MCA- 201
Java Technologies

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Introduction to Java
OOP in Java – Characteristics of Java, Fundamental Programming Structures in Java, Abstract Class, Interfaces, Defining Methods, Inheritance, Overloading, Overriding, Packages, Exception Handling, Threads, Thread Life-Cycle

J2EE Overview
Need of J2EE, J2EE Architecture, J2EE APIs, J2EE Containers. Web Application Basics, Architecture and Challenges of Web Application, Servlet Life Cycle, Developing and Deploying Servlets, Exploring Deployment Descriptor (web.xml), Handling Request and Response, Initializing a Servlet. Servlet Chaining, Session Tracking and Management

JDBC
The JDBC Connectivity Model, Types of JDBC Drivers., Basic steps to JDBC, setting up a connection to database, Creating and executing SQL statements, ResultSet and ResultSet Metadata Object,Accessing Database.

Java Server Pages
Basic JSP Architecture, Life Cycle of JSP, JSP Tags & Expressions, JSP Implicit Objects, JSP Directives, Tag Libraries ,Using JDBC with JSP , Accessing a Database, Adding a Form, Updating the Database.

Introduction to Spring
Overview of Spring Framework- Inversion of Control / Dependency Injection Concepts, Aspect Oriented Programming - concept ,Spring MVC Architecture , Bean Factory and Application Context, Attaching and Populating beans, Injecting data through setters and constructors , Listening on events, Publishing events, Spring MVC Layering, Dispatcher Servlet, Writing a Controller, DAO, Models, Services, Spring Configuration File, Error handling Strategy.

Text Books:

1. Herbert Schildt, “Java: The Complete Reference”, 10th Edition, McGraw-Hill, 2017.
2. Marty Hall and Larry Brown, “Core Servlets and Java Server Pages”, 2nd Edition, 2003.
3. MertCaliskan, Kenan Sevindik, Rod Johnson, Jurgen Holler, “Beginning Spring”, Wrox publication, Feb 2015.

References:

1. Bruce Eckel, “Thinking in Java”, 4th Edition, Prentice Hall, 2006.
2. Cay S. Horstmann, “Core Java, Volume I: Fundamentals”, 9th Edition, Pearson Education, 2014.
3. Santosh Kumar K, “JDBC, Servlet, and JSP: Black Book”, Kogent Solutions Inc., 2008.
4. Madhusudhan Konda, “Just Spring”, 1st edition, O’Reilly, 2011.
5. E. Balagurusamy, “Programming with Java: A Primer”, Tata McGraw-Hill, 2010.
6. Bryan Basham, Kathy Sierra & Bert Bates , “Head First Servlets and JSP” Paperback, 2008

MCA- 202
Computer Networks

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Networking Fundamentals
Introduction, Data & Information, Data Communication-Characteristics of Data Communication, Components of Data Communication, Data Representation, Data Flow- Simplex, Half Duplex, Full Duplex, Computer Network- Categories of a network, Protocol- Elements of a Protocol, Networking Standards, Reference Models- OSI Model, TCP/IP Model, Comparison of OSI and TCP/IP Model

The Physical Layer
Transmission Media- Guided & Unguided, PSTN: Structure of the Telephone System, Data & Signals Data types, Signal types- Analog & Digital, Modulation Techniques, Modem, Cable Modem, Protocols: DSL, ISDN.

The Data Link Layer Design Issues
Framing, Error Control- Error Detection and Correction, Flow Control, Protocols: FDDI, CDDI, Frame Relay, ATM, 802.11, PPP, HDLC.

The Medium Access Sub-Layer
Multiple Access Protocols: ALOHA, CSMA, Ethernet: Switched Ethernet, Fast Ethernet, Gigabit Ethernet, DLL Switching: Internetworking, Repeaters, Hubs, Bridges, Switches, Routers, Gateways, Virtual LANs.

The Network Layer
Design Issues, Routing Algorithms: Link State Routing, Distance Vector Routing, Flooding, Routing Protocols: RIP, IGRP, EIGRP, OSPF, Internetworking: Tunneling, Fragmentation, IPV4, IPV6 Basics, BGP. The Transport Layer Protocols: UDP, TCP, Headers.

The Application Layer
DNS: The DNS Name Space, Name Servers-Mail: SMTP, POP3, HTTP, FTP, Telnet, Network Management: SNMP.

Network Security
Cryptography: Encryption, Decryption, Private/Public Key, Digital Signatures, SSL, Firewalls, PGP, S/MIME.

Text Books:

1. Andrew S.Tanenbaum, "Computer Networks", Prentice Hall, 5th Edition, January, 2013.
2. A. BehrouzForouzan, "Data Comm. & Netw.5e Global Ed (English)" , McGraw Hill Education (India) Private Limited, 5thEdition, 2013.

References:

1. Andrew S.Tanenbaum, "Computer Networks ", Prentice Hall, 5thEdition (Paperback) January 2013
2. Douglas E.Comer& M. S. Narayana, "Computer Networks and Internets with Internet Applications", Pearson Education, 4th Edition, 2009.
3. Fred Halsall, "Data Communications, Computer Networks and Open Systems", Addison Wesley, 4th Edition, 2001.
4. William Stallings, "Cryptography and Network Security: Principles and Practice", Pearson Education, 5thEdition, 2011.

MCA- 203
Data Structures

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Introduction
Basic data structures such as arrays, linked list, stack, trees and queues and theirapplications, linked and sequential representation Basic Terminology, Elementary Data organization, Data Structure operations. Preliminaries of algorithm, Algorithm analysis and complexity.

Stack
Implementation of stack, operations on stack. Applications of stack: Conversion of infix-expressions to prefix and postfix expressions, evaluation of postfix expression.
Queues
Implementation of queues, Operations on Queue, Types of Queues - Circular queue, Dequeue and Priority Queue.

Linked List
Representation and Implementation of Singly Linked Lists, Two-way Header List, Traversing and Searching of Linked List, insertion and deletion to/from Linked Lists, insertion and deletion Algorithms, Doubly linked list, Header lists, circular lists, sorted lists.

Trees
Basic terminology and definitions. Array and Linked Representation of Binary trees, Traversing Binary trees. Binary Search Trees: Binary Search Tree (BST), Traversal, Insertion and Deletion in BST, and Introduction to balanced BST (AVL Trees).

Searching: Sequential search, binary search, comparison and analysis.

Sorting
Insertion Sort, Bubble Sort, Quick Sort, Two-Way-Merge Sort, Heap Sort, Sorting on Different Keys, Practical consideration for internal Sorting.

Graphs
Terminology & Representations, Graphs & Multi-graphs, Directed Graphs, Sequential Representations of Graphs, Adjacency Matrices, Traversal, Connected Component and Spanning Trees, Minimum Cost Spanning Trees

Text Book:

1. A. Tannenbaum, “Data Structure Using C”, Pearson Education, 2019.
2. Anany Levitin, “Introduction to the Design and Analysis of Algorithms”, Third Edition, Pearson Education, 2012.
3. Thomas H.Cormen, Charles E.Leiserson, Ronald L. Rivest and Clifford Stein, “Introduction to Algorithms”, Third Edition, PHI Course Private Limited, 2012.

References:

1. Donald E. Knuth, “The Art of Computer Programming”, Volumes 1& 3 Pearson Education, 2009.
2. Steven S. Skiena, “The Algorithm Design Manual”, Second Edition, Springer, 2008.
3. D.S Malik, “Data Structures using C++”, Cengage Learning, 2nd edition, 2009
4. E. Horowitz &Sahni, “Fundamental Data Structure”, Galgotia Book Source, 2007.

MCA- 204
Software Engineering & UML

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Software Engineering Fundamentals
Software Engineering - A layered Technology, The importance of software, software myths, software engineering paradigms, Software Process Models: Linear Sequential Model, Prototyping Model, RAD Model Evolutionary Software Process Models: Incremental Model, Spiral Model Component Assembly Model, Formal Methods, Fourth-Generation Techniques.

Analysis Concepts and Principles
Analysis Concepts and Principles, the Elements of the Analysis Model Data Modifying, Functional Modeling and Information Flow and Behavior Modeling, Mechanics of Structured Analysis, Data Dictionary. Requirement analysis, tasks, analyst, software prototyping, specification principles, representation and the software requirements specification.

Software Project Planning
Software Project Planning, Size Estimation, Cost Estimation, Models, Static, single variable models, Static, Multivariable Models, COCOMO, The Putnam Resource Allocation Model, Risk Identification and Projection: RMMM, Project scheduling and Tracking.
Software Design Process, Design Principles, and Design Concepts: Effective ModularDesign, Design Heuristics, Design Documentation, Design Methods: Data Design, Architectural Design, Interface Design, Human Computer Interface Design, Procedural Design. Case Study for Design of any Application Project.

Software Testing
S/W Testing Fundamentals, White Box Testing, Black Box Testing, software testing strategies, verification and Validation, System Testing, Unit testing, Integration testing and Debugging. Software Maintenance Maintainability – maintenance Tasks, Characteristics of a good quality software. Case Study for Testing Techniques

Unified Modeling Language (UML)
Unified Modeling Language, Basic structures and modeling classes, common modeling techniques, relationships, common mechanism, class diagrams. Advanced structured modeling, advanced classes and relationships, interfaces, types and roles, instances and object diagram. Basic idea of behavioral modeling. State diagrams, Interaction diagrams, Use case diagrams Object- oriented concepts and principles. Identifying the elements of an object model. Object oriented projects metrics and estimation.

Text Books:

1. Roger S Pressman, Bruce R Maxim, “Software Engineering: A Practitioner’s Approach”, 8th Edition, 2019.
2. Ian Sommerville,” Software engineering”, Addison Wesley Longman, 9th Edition, 2017.

References:

1. Grady Booch, James Rumbaugh, Ivar Jacobson.,” The Unified Modeling Language User Guide”, 2nd Edition, 2017.
2. James Rumbaugh. MichealBlaha “Object oriented Modeling and Design with UML”, 2011.
3. Ali Behforooz, Hudson, “Software Engineering Fundamentals”, Oxford, 2009.
4. Charles Ritcher, “Designing Flexible Object Oriented systems with UML”, TechMedia , 2008.

MCA- 205
Python Programming

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Introduction and Overview
Introduction, What is Python, Origin, Comparison, Comments, Variables and Assignment, Identifiers, Basic Style Guidelines, Python Objects, Standard Types, Other Built-in Types, Internal Types, Operators, Built-in Functions, Numbers and Strings. Introduction to Numbers, Integers, Floating Point Real Numbers, Complex Numbers, Sequences: Strings, Sequences, Strings, String-only Operators, Built-in Functions, String Built-in Methods, Special Features of Strings, Memory Management, Python Application Examples.

Lists and Dictionaries
Built-in Functions, List type built in Methods, Special Features of Lists, Tuples, Tuple Operators and Built-in Functions, Special Features of Tuples, Introduction to Dictionaries, Built-in Functions, Built-in Methods, Dictionary Keys, Conditionals and Loops: if statement, else Statement, elif Statement, while Statement, for Statement, break Statement, continue Statement, pass Statement, else Statement

Object, Classes and Files
Classes in Python, Principles of Object Orientation, Creating Classes, Instance Methods, Class variables, Inheritance, Polymorphism, Type Identification, File Objects, File Built-in Function, File Built-in Methods, File Built-in Attributes, Standard Files, Command-line Arguments, File System, File Execution, Persistent Storage Modules.

Regular Expression and Exception Handling
Regular Expression: Introduction/Motivation, Special Symbols and Characters for REs, REs and Python. What Are Exceptions? Exceptions in Python, Detecting and Handling Exceptions, Exceptions as Strings, Raising Exceptions, Assertions, Standard Exceptions

Database Interaction
SQL Database Connection using Python, Creating and Searching Tables, Reading and storing config information on database, Programming using database connections, Python Multithreading: Understanding threads, Forking threads, synchronizing the threads, Programming using multithreading

Text Books:

1. R. Nageswara Rao, "Core Python Programming", Dreamtech Press, 2nd Edition, 2018
2. Dr. M. Suresh Anand, Dr. R. Jothikumar, Dr. N. Vadivelan, "Python Programming" , Notion Press, 1stEdition, 2020
3. Martin C. Brown, "The Complete Reference Python", McGraw Hill Education, 4thEdition, 2018

Reference Books:

1. Allen B. Downey, "Think Python", O'Reilly Media, 2016
2. Amit Ashok Kamthane, Ashok NamdevKamthane, " Programming and Problem Solving with Python" , McGraw Hill HED, 1st Edition, 2017
3. SakisKasampalis, Quan Nguyen, Dr Gabriele Lanaro, Ingram, "Advanced Python Programming", short title, 2019

MCA- 206
Business Informatics

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Content of the Subject

Business Environment and Dependence on IT
Introduction to Business Informatics, Organizational Structure and Design, Dependence on Technology, Integrating Technology with Business Environment, IT and Corporate Strategy, Sustaining a Competitive Edge through application of IT in Management Functions.

E-Commerce
Definition, Objectives, Components, Advantages and disadvantages, Scope, E-Commerce Models, E-Commerce Opportunities for Industries, Growth of E-Commerce, e-Commerce Applications- E-Marketing, E-Customer Relationship Management, E-Supply Chain Management, E-Governance, E-Buying, E-Selling, E-Banking, E-Retailing.

E-Payments and Security issues in E-Commerce
Introductions, Special features, Types of E-Payment Systems (EFT, E-Cash, E-Cheque, Credit/Debit Card, Smart Card, Digital Tokens and Electronic Purses/ Wallets), Security risk of E-Commerce, Types of threats, Security Tools, Cyber Laws, Business Ethics.

ERP
Introduction, Needs and Evolution of ERP Systems, ERP Domain, ERP Benefits, ERP and Related Technologies, Relevance to Data Warehousing and Data Mining, ERP Drivers, Evaluation Criterion for ERP product, ERP Life Cycle: Adoption decision, Acquisition, Implementation, Use & Maintenance, Evolution and Retirement Phases, ERP Modules, ERP Success & Failure Factors

Information Systems
Introduction, Categories of System: Open, Closed, Physical, Abstract, Dynamic, Static etc., Types of Information Systems: TPS, MIS, DSS, OLAP, OLTP, Expert System, Internet Based Systems, Learning Management Systems, Business Process Re-Engineering.

Text Books:

1. Ravi Kalakota, “Electronic Commerce: A Manager's Guide”, Addison-Wesley Professional, Edition 2012.
2. Henry C. Lucas, Information Technology for Management, McGraw Hill, International Edition, July 2001.
3. Kenneth C. Laudon & Jane P. Laudon, Management Information System, Global Edition, Pearson Education, 2009.
4. ERP: A Managerial Perspective Book Description, Sadagopan S, Tata McGraw Hill, 2013

References:

1. Dr. K Abirami Devi & Dr. M Alagammai, “E-Commerce Essentials”, Margham Publication, 2012.
2. Kenneth C. Laudon, Karol Traver, “E-Commerce 2014”, Prentice Hall Publication, 2013.
3. Enterprise Resource Planning Systems System, Lifecycle, Electronic Commerce and Risk by Daniel E.O. Leary, 2011
4. WamanJawadekar, Management Information System: Text and Cases, Tata McGraw Hill, June 2009.

MCA- 251
Data Structures Lab

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Objectives of the laboratory

Upon successful completion of this lab the student of this lab will be able to:

- Learn basic concepts of data structures and algorithms
- Understand concepts of searching and sorting techniques.
- Understand basics concepts of stacks, queues, lists, trees and graphs.

List of Experiments:

1. Array implementation of Stack and Queue
2. Linked list implementation of List, Stack Queue
3. Array implementation of QUEUE
4. Applications of List, Stack and Queue ADTs
5. Implementation of Binary Trees and operations of Binary Trees
6. Implementation of Binary Search Trees
7. Implementation of AVL Trees
8. Implementation of Heaps using Priority Queues.
9. Graph representation and Traversal algorithms
10. Applications of Graphs
11. Implementation of searching and sorting algorithms

MCA- 252
Java Technologies Lab

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Objectives of the laboratory
Upon successful completion of this lab the student of this lab will be able to:

- Learn how to design and develop a simple Java Applications
- Design and develop Web applications using JSP, JDBC and Servlet.
- Design applications using spring framework.

List of Experiments:

1. Simple java applications for understanding references to an instant of a class
2. Handling strings in JAVA
3. Package creation
4. Developing user defined packages in java
5. Use of Interfaces
6. Threads, Multithreading
7. Exception Handling
8. Dynamic HTML using Servlet
9. Use of get() and Post() methods
10. Cookies in Servlet
11. Session tracking and Management
12. JDBC
13. JSP Actions elements
14. Directives elements in JSP
15. JSP Tags
16. Implement JDBC with JSP
17. Implement JDBC with Servlet
18. Applications using Spring Web MVC

MCA- 253
Python Programming Lab

Class: II Sem. MCA **Evaluation**
Branch: MCA
Schedule per Week
Lectures: 3
Examination Time: Three Hours Maximum Marks: 100 [Mid-term (30) & End-term (70)]

Objectives of the laboratory
Upon successful completion of this lab the student of this lab will be able to:

- Learn basics of python programming.
- Understand and summarize different file handling operations.
- Design and develop GUI applications in Python and evaluate different database operations.

List of Experiments

1. Implement a sequential search
2. Create a calculator program
3. Explore String Functions
4. Implement Selection Sort
5. Implement Stack
6. Read and Write into a file
7. Demonstrate usage of basic regular expression
8. Demonstrate use of advanced regular expressions for data validation
9. Demonstrate use of List
10. Demonstrate use of Dictionaries
11. Create Comma separate files(CSV), Load CSV files into internal data structure
12. Write script to work like a SQL SELECT statement for internal data structure